

Design & Technology – Whole School Overview -Rolling Programme: 2025-26 (A) / 2026-27 (B)

Adapted Blended Learning (Kapow)

Year Group	Autumn		Spring		Summer	
	1.1	1.2	2.1	2.2	3.1	3.2
Nursery						
Reception	Structures Junk modelling Autumn - Hibernation box	Cooking and nutrition Soup Christmas- Sliding picture	Textiles Bookmarks	Structures Boats	Designing a rainbow salad and Making a rainbow salad	
Year 1/2 2025-26 (A)	Mechanisms Making a moving story book	Structures Constructing a windmill	Textiles Textiles: Puppets	Mechanisms Wheels and axles	Cooking and nutrition Smoothies	Set an invention challenge with scrap materials. Overflow time to complete units.
Year 1/2 2026-27 (B)	Mechanisms Fairground wheel	Cooking and nutrition Balanced diet	Mechanisms Making a moving monster	Structures Baby bear's chair	Textiles Pouches	
Year 3/4 (2025-26) (A)	Textiles Cross-stitch applique Egyptian collar or Cushions	Electrical systems Electric poster	Mechanical systems Pneumatic toys	Digital world Wearable technology	Cooking and nutrition Eating seasonally	Structures Constructing a castle
Year 3/4 (2026-27) (B)	Electrical systems Torches	Mechanical systems Mechanical cars	Digital world Mindful moments timer	Cooking and nutrition Adapting a recipe	Structures Pavilions	Textiles Fastenings
Year 5	Mechanical systems Gears and pulleys	Digital world Monitoring devices	Cooking and nutrition Developing a recipe	Structures Bridges	Textiles Stuffed	Electrical systems Toys Doodlers
Year 6	Digital world Navigating the world	Cooking and nutrition Come dine with me	Structures Playgrounds	Textiles Waistcoats	Electrical systems Steady hand game	Mechanical systems Automata toys